

George's Marvellous Medicine

Activity Cards 1



George's Marvellous Medicine Activity Cards

Punctuation and Grammar

- Complete **Sentence Types Activity Sheet**.
- **Challenge!** Change the statements on Part A into questions and change the questions into statements.



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Comprehension

- Complete the **Comprehension Activity Sheet**.
- **Challenge!** Create a thought bubble for Grandma, explaining her inner thoughts as she wakes up every morning.



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Vocabulary

- Draw a picture of Grandma in the centre of your page. Draw arrows coming away from her and collect adjectives and phrases to describe the woman.
- **Challenge!** Explain your first impressions of Grandma. My first impressions of Grandma are that...



Summarise

- Imagine you are George and you have made a phone call to the Help for Children phone line. The operator picks up the call and asks you, 'Hello. What seems to be the problem?' You need to explain what happens when your mum and dad leave you at home with your grandma.
- **Challenge!** What advice should the operator give you in return?

Arrange

- Plan a trip out of the house for George and his grandma using the **Day Trip Activity Sheet**.
- **Challenge!** Think about why Grandma behaves so unkindly, including this information in a 'Wanted!' poster.



Predict

- Imagine Grandma has a bag. Predict the kind of items you might find in her bag. Draw the bag on a piece of paper and annotate the drawing with your idea, giving details.
- **Challenge!** Design a bag and its contents for a more typical grandma - a kind one!



Reading Task

- Look at the front and back cover, the author, the blurb. Read the first chapter, 'Grandma'.

